

2009 MINOR DIVISION – LOCAL RULES

Based upon Local Rules on file with Western Region Little League Headquarters
San Bernardino, California



The following modifications of Little League Baseball Official Regulations and Playing Rules, Minor League Divisions, have been adopted as “Local Rules” for the Minor Division of Claremont American Little League:

1. Regulation III, paragraph (d) specifies procedures for the loss of a player from a team. Under the local rules, a manager must advise the League Representative of the possible or actual loss of a player immediately, but in no case later than at the conclusion of the second consecutive game absence of the a player.
2. Substitute players will play alternate innings in the field. No player will sit out more than one inning in a row (Rule 3.03 and 4.04).
3. Teams will bat their entire roster of players consecutively throughout the game. Player(s) arriving late must be placed at the end of the batting order (Rules 3.03 and 4.04).
4. A manager or coach may NO LONGER warm up a pitcher at any time in the bullpen. At home plate; between innings when the catcher cannot be immediately ready to take warm-up throws, the opposing team's catcher will remain to warm-up the pitcher (Rule 3.09).
5. Two (2) adult base coaches are allowed. A team may have a total of three (3) adults in the dugout area and coaches boxes (Rule 4.05 Paragraph (1)).
6. No new inning shall start after one hour and forty-five minutes (1:45) of play in a game and there will be a two hour (2:00) drop dead time limit in every game. Three and a half innings constitutes a complete game with the home team ahead by six runs or more. The ten run rule shall not apply to any game (Rule 4.10 (e)).). Lights on Fields #1 and #2 must be off at 9:00 p.m. All games must end at or before 8:45pm.
7. A maximum of one (1) offensive time out is allowed per inning (Rule 5.10 (d)).
8. When a team has scored five (5) runs in its half of the inning, three (3) offensive players shall be deemed to have been legally put out. That team shall then take the field and the opposing team becomes the offensive team (Rule 5.07).
9. No balks will be called (Rule 8.05).

NOTES ON RULES:

- A. In the event of injury to a player, the umpire(s) shall stop play immediately. After the injured player has been tended to, the umpire(s) shall authorize the scoring of such runs and send runners to such bases as is deemed to be the most likely outcome of the play.
- B. No twelve (12) year old can pitch in the Minor Division.
- C. National Little League has adopted the following:
 - No on-deck circles will be allowed on Little League fields
 - No head first slides (unless diving back to a base).