

GREAT LAKES SOCCER LEAGUE

www.leaguelineup.com/gsl

Game Day Procedures

A guide for Coaches and Referees
(Revised Spring 2009)

Playing Format:

U9&10	6 v 6	(Keeper & 5 Players)	Minimum of 4 to begin or continue match
U11&12	8 v 8	(Keeper & 7 Players)	Minimum of 5 to begin or continue match
U13&Older	11v11	(Keeper & 10 Players)	Minimum of 7 to begin or continue match

Teams should arrive 15-30 minutes before game time.

Game not played or completed:

- The ref shall record on the Game Report if a team failed to show/field the minimum number of players 15 min. after scheduled game time,
- A game called due to weather in the 1st half or at halftime is incomplete and must be rescheduled. The ref shall indicate the time the game was called on the Game Report.
- A game called during the 2nd half is considered complete and the score should be recorded.

Team Benches & Coaching from the sidelines:

- Teams will occupy opposite sidelines. Home team has first choice.
- Parents and fans will occupy the same sideline as their team unless the facility prevents otherwise.
- Coaching should be done in a constrained manner & must occur between the eighteen-yard lines. If both teams occupy the same side, coaching is restricted between the half line and the eighteen-yard line.

Game Reports:

Coaches must complete two (2) copies of the Game Report and give both copies to the referee before the game.

COMPLETED GAME REPORTS MUST INCLUDE:

Team Name – Team Age – Division – Game Date – Club Code – Game Number
Coaches Names – Coaches Telephone Numbers – Coaches Risk Management #'s
Players Names – Players Uniform #'s – Players Birthdates
Check mark for each player and coach to indicate present, absent or sitting out. If sitting out, state the reason. (For example: Red Card, 1 st sit out)

Handshakes:

- Handshakes are to be done before the game. May be done after game if both teams agree.

After the Game:

Referees will: Print their names and ID #'s – Record the score - Record all cards given on all 4 Reports
Coaches will: Check for accuracy of scores and cards & then sign all 4 Game Reports
Referees will return one copy of each team's signed report to both coaches.

***** **Once the Game Report is signed and mailed, the score stands.** *****

Protests:

- The protest box **MUST** be checked on all 4 Game Reports BEFORE they are signed and mailed.
- The protesting coach must contact their GLSL Rep immediately after the game for further instructions.

Mailing the Game Report:

Winning Team: Mail 1 copy of **each** team's completed and signed Game Report within 24 hrs of the game.

Tie Games: Each coach will mail 1 original copy of their **own** Game Report within 24 hrs of the game.

Home team provides the envelope. In case of a tie, each team must supply their own envelope.

*****You may make a copy of both sides of the Game Reports before mailing*****

Scorekeeper, 25650 W. Hill Dr., Dearborn Heights, MI 48125

(Please see other side)

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Referee fees:

- Referee fees are to be paid by the home team BEFORE the game.

Team Benches and Home Team Responsibilities:

- Teams shall occupy opposite sides of the fields.
- Parents and fans will occupy the same sideline as their team unless the facility prevents otherwise.
- Home team furnishes the game ball and should change uniform if there is a color conflict.

3 Man Diagonal System must be used for all GLSL games with only one whistle on the field.

At least one (1) USSF certified ref for center is required and two (2) AR's or club linesmen.

If only one (1) referee shows for game, must use club linesman for out of touch balls.

If two (2) referees show, one must be center, the other will AR with a club linesman.

If no referees show, the game can be played if both coaches agree on officials for the game and the 3 man diagonal system is used. Otherwise, the game must be rescheduled.

*****Relatives of a player or team official cannot referee the game without consent of both teams.*****

Before Game Procedures for Referees:

- Obtain referee fees from the home team.
- Obtain two (2) completed Game Reports from each coach. Player and coach attendance is to be completed by the coach of each team. If incomplete, return them to the coach.
- Retain all Game Reports until the end of the game.
- Check teams in by verifying player numbers to the roster, check players for safety requirements and give any modifications of FIFA rules.
- Handshakes take place before the game.

Game Times:

Age	Game Length	Halftime	Ball Size
U9 & U10	2-25 minute halves	5-10 minutes	4
U11 & U12	2-30 minute halves	5-10 minutes	4
U13 & U14	2-35 minute halves	5-10 minutes	5
U15 & U16	2-40 minute halves	5-10 minutes	5
U17 - U19	2-45 minute halves	5-10 minutes	5

If game times need to be adjusted, games must consist of two (2) equal halves.

Substitutions U13 & Older: Unlimited & permitted at midfield by either team with consent of the referee at the following:

- Prior to Throw In if team in possession subs.
- After a Goal is Scored
- After Yellow Card, the carded player(s) may be substituted, if so, the opposing team may sub the same number.
- Prior to Goal Kick
- After Injury when ref stops play

Small Sided Modifications:

Age Division	Offside	Fouls	Restarts	Substitution	Slide Tackles
U9 & U10	No	Direct/Indirect	8 yds from ball	Any out of touch ball	NO
U11 & U12	Yes	Direct/Indirect	8 yds from ball	Any out of touch ball	YES

****For both divisions, if a goalkeeper punts or drop kicks the ball in the air from his/her penalty area directly into the opponents' penalty area, an indirect free kick is given to the opposing team at the center spot of the halfway line.**

After Game Procedure for Referees:

- Record the score and print names and ID numbers of all officials on all four (4) Game Reports.
- Record all cards given on all four (4) Game Reports.
- **Red Cards** must be recorded on the back of the offending team's Game Reports. Include the name of the coach or player and the player's number and the reason the card was given. If it was for fighting, say so.
- Obtain coaches signatures and given each team one (1) copy of each Game Report.