

CITY OF BEVERLY HILLS
RECREATION AND PARKS DEPARTMENT
310.550.4765

BASKETBALL LEAGUE RULES

GAME SITES

All games will be played at Beverly Hills High School, 241 South Moreno Drive, located in the Men's and Women's Gyms.

GAME TIMES & GAME LENGTH

Game Times: In all leagues, game times will be determined according to the official League Schedules with the home team listed last. Game times are 6:45pm, 7:45pm, and 8:45pm.

Warm-up time: Warm-ups may be taken if time permits and are the RESPONSIBILITY of each team. "Time Available" factor may be determined by the referee and/or site manager in charge.

Grace Period: 1st game = 6:55pm, 2nd game = 7:50pm, and 3rd game = 8:50pm

Game Length: All regular season games will be 40 minutes in length (two 20 minute running halves.) There will be a stop clock in the final two minutes of the second half if the score is 10 points or within.

Time outs: Each team will receive two time outs in the first half and two time outs plus a 20 second time out in the second half. Time outs in the first half do not carry over. Time outs in the second half do carry over into overtime. A player on the court must call a timeout.

In the event of a tie at the conclusion of regulation time, overtimes will occur in the following manner.

First Overtime

- 3 minutes, 2 minutes running and 1 minute stop clock if the score is 10 points or within.
- Unused timeouts from the regulation time period carry over.
- An additional timeout is given.

2nd Overtime

- 2 minutes, 1 minute running and 1 minute stop clock if the score is 10 points or within.
- All unused timeouts carry over.
- An additional timeout is given.

3rd Overtime

- Sudden Death with no timeouts.
- First team to score wins.

FORFEITS

If a team forfeits, the officials will be paid by the league. At the next league game, however, the forfeiting team must repay the league for the forfeit. Please bring a check made payable to the City of Beverly Hills to the next game and turn it in to the scorekeeper. Failure to comply will result in an automatic forfeit of that next scheduled game and another \$50.

Teams who forfeit 3 games in one season will be dropped from the league with no refund.

Forfeits count as a loss and a half in league standings.

A game shall be called a forfeit, if in the judgment of the official and/or site manager:

1. Grace period has elapsed. (6:55pm for 1st game, 7:50pm for 2nd game, 8:50pm for the 3rd game).
2. A manager does not have control of his team.
3. A team continues to delay a game after the officials have indicated time to play ball.
4. A team and/or their spectators is guilty of harassment of officials, staff, opposing team members, or other spectators.
5. A team uses illegal player(s).
6. A player who has been disqualified due to unsportsmanlike conduct and has been asked to leave the gym refuses to leave the gym.
7. Forfeit bond for a previous forfeit has not been submitted.

MANAGER'S RESPONSIBILITIES

Attendance at the MANDATORY MANAGER'S MEETING (or responsibility for sending a well informed representative) and payment of league fees.

Knowledge of all rules and regulations contained herein and in the CIF High School Rule Book AND to convey such information to all players in order to avoid any confusion or misunderstandings.

Submission and maintenance of the Official League Roster. Official rosters are due at the first game and are maintained at the gym.

Verification of each player's eligibility and of each player's signature on the Official League Roster forms. Only the 12 rostered players on the team will be eligible to participate.

Presentation of a starting line-up and the \$25.00 official's fee to the League scorekeeper before the start of the game.

UNIFORM REQUIREMENTS

Each team is required to have all players in proper uniform which includes matching REVERSIBLE jerseys of exactly the same design and color **by the 2nd week of play.**

Numbers on both the front and back of the jersey are required. Numbers on the back must be no less than six inches in height.

There will be absolutely no player exchanges of uniforms during scheduled games. Any team found in violation of this rule will forfeit the game and lose their forfeit fee.

All teams must have reversible jerseys with numerals ranging from #0 to #5 only.

One player is allowed to play without his/her official jersey if he/she has a same color t-shirt that can be worn in the game. This player shall be called 00 and receive a technical foul upon entering the game. All other players must wear their official jersey.

ROSTERS

Rosters must be turned into the site manager/scorekeeper prior to the start of the first league game.

Rosters must be complete with names, addresses, signatures, etc. of all players. ALL PLAYERS MUST BE LISTED ON THE ROSTER – ANY PERSON NOT

LISTED OR WHO HAS NOT SIGNED THE ROSTER CANNOT PARTICIPATE. IF SOMEONE WHO IS UNLISTED ON THE ROSTER OR WHO IS LISTED BUT HAS NOT SIGNED DOES PLAY, HE WILL BE CONSIDERED AN ILLEGAL PLAYER.(See Illegal Player.)

All players MUST have a “picture ID” with them at ALL league games in order to play.

The roster limit is 12 players (playing managers as well as other players).

A minimum of four (4) rostered players MUST be on the court at GAME time. As few as 1 player can finish the game if, in the judgement of the official, a victory is still within reach.

Managers may add their 5th player and any other players to the line up at any time upon their arrival.

INJURED PLAYER(S)

After the roster has been turned in, changes regarding injured players may be made at ANY time only if written verification can be produced by the injured player’s physician stating a legitimate reason or reasons why the player cannot participate further in league competition and for the estimated period of inactivity.

Once verification is produced, the injured player may be replaced with a player of the manager’s choice. The injured player will be eligible to return when capable; the returning player must, however, replace his replacement.

ADDING A PLAYER

Roster changes may be done with the site manager/scorekeeper through the THIRD week of play in a 10 game season and the FIFTH week of play in a 15 game season. Thereafter, players may be added to teams IN NEED with the approval of the league coordinator (playoffs excluded).

To add a player after this deadline, a request must first be given to the League Supervisor that such player is needed. Requests will be reviewed and granted if within the parameters of fair competition. Added players must still play in the required amount of games to be eligible for playoffs.

ILLEGAL PLAYER(S)

Any team found using an illegal player (a player that has not signed the team's official league roster) will be penalized in the following manner:

First Offense:

1. Two game suspension for the manager of the offending team REGARDLESS if he was at the game.
2. Forfeiture of the game.
3. Forfeiture of ENTIRE forfeit bond.

Second Offense:

1. Manager of offending team is suspended for the remainder of the season.
(Plus #2 and #3)

Third Offense:

1. Offending team suspended from registering for participation in the following season.
(Plus #2 and #3)

PROTESTS

During a game, should a team have any concern or complaint, only the manager of the team may discuss it with a Beverly Hills Recreation and Parks Department staff member during a time-out or after the game. All protests not resolved with on-site staff must be submitted in writing to the league supervisor's office explaining all details and the full nature of the protest no later than 5:00 p.m. the following day. Protests not granted will cost the team \$25 and must be paid prior to the team's next scheduled game. Fax number (310) 659-1620. E-mail: eterry@beverlyhills.org.

A team manager suspecting the use of an illegal player(s) by the opposing team must confront the staff scorekeeper(s) before the game or during an official time-out prior to the conclusion of the game.

A protest cannot be made on a judgment call, only rule interpretations.

PLAY-OFFS

Play-off will be held the week following the last week of league competition for the 1st through 4th place teams. The winners of these games will meet to determine the Championship.

Play-offs will consist of the first place team playing the fourth place team and the second place team playing the third place team. The winners of each game will meet for the league championship.

In cases where teams are tied at the end of the regular season, the following criteria will be used to break the tie (in the order in which they are written):

1. Head-To-Head record of the teams.

2. Point differential of tied teams (Head-To-Head).
3. Each forfeit counts as an additional half loss.
4. Total points allowed versus all teams.
5. Coin Flip.

A player must play in THREE games of a 10 game season and FIVE league games of a 15 game season to be eligible to participate in the playoffs.

The championship team will receive an award payment of \$50 (10 game season) and \$100 (15 game season) and T-Shirts for all team members.

Two consecutive championship wins in a division may require a team to advance to the next division. The same ruling will be applied for a losing team in a division. Two consecutive last place finishes in a division may result in a team moving to the next lowest division. The sports supervisor reserves the right to upgrade or lower any team not playing in the appropriate division.

In eight team leagues divisional records are considered.

BEVERLY HILLS SPECIAL RULES

The following are Beverly Hills Basketball Association Rules which overwrite the C.I.F. Rule Book where contradictions occur. This is not the NBA. There is no continuation. A foul is either on the shot or prior to the shot. Technicals count as personals. Each player gets FIVE personal fouls. We shoot bonus on the 7th team foul and double bonus on the 10th team foul. There is no shot clock and no illegal defense and not a whole lot of banging under the boards. This is high school ball. The games are officiated on an advantage/disadvantage premise for the protection of all players and the making of a fun, competitive game.

1. The minimum age requirement is 18 years old.
2. On a free throw, you may enter the lane on the release. The shooter, however, must wait for the ball to hit the rim.
2. After the initial jump ball, all possessions shall be determined on an alternating basis.
3. Absolutely no jewelry may be worn during the game. No earrings. No nose rings. No jewelry at all.
4. Bandanas may be worn if deemed necessary by the official.
5. A 10 minute grace period will be in effect at 6:45 p.m. game only if:
 - a. A team does not have the minimum four players to begin the game.
 - b. Two referees have not arrived to officiate the game.

If after the grace period a team cannot field the minimum four player requirement, it will result in a forfeit. If the second referee has not arrived, the game will begin with one official.

6. Any player wearing a support brace must have it fully covered with no metal or hard parts being exposed. Any player not doing so will not be permitted to play.

7. Only the players on the roster, the coach, and/or the manager may sit on the team's bench. All spectators must sit on the opposite side of the gym away from the team.

8. All adult Basketball Divisions will use a three (3) point scoring line.

9. TECHNICALS

Technical fouls are an automatic two shot penalty and possession of the ball.

Technical fouls count as personal fouls.

Technical fouls are a judgement call and may be given for any unsportsmanlike conduct.

Any player receiving two technical fouls from an official during a game will:

- a. Sit out the rest of the game.
- b. Be asked to leave gym if deemed necessary by the scorekeeper and/or official.
- c. Be suspended for the next scheduled game and more games if deemed necessary by the league coordinator.

10. Any player EJECTED (different from Technicals) from a game will:

- a. Sit out the rest of the game.
- b. Be asked to leave gym if deemed necessary by the scorekeeper and/or official.
- c. Be suspended for the next scheduled game and more games if deemed necessary by the league coordinator.

11. UNSPORTSMANLIKE CONDUCT – Any player and/or team involved in fighting or unsportsmanlike conduct prior to, during, or after a game will AUTOMATICALLY be suspended from the game plus the next scheduled game while the case is being reviewed by the League Supervisor for possible further disciplinary action and/or penalties. After case review, disciplinary action taken may fall anywhere between the waiving of further suspension to the permanent suspension of the player(s) and/or team from the Beverly Hills Basketball Leagues. Unsportsmanlike Conduct can be but is not limited to any of the following: use of profanity; taunting; disrespectful behavior towards another player, official, or site coordinator; verbal abuse of another player, official, or site coordinator; hitting, pushing, or any other physical contact not

associated with fair play of another player; and/or any physical attack on a player, official, or league personnel.

Players who are ejected from two games due to unsportsmanlike conduct **WILL BE SUSPENDED FOR THE DURATION OF THE SEASON** and may be banned from future Beverly Hills Sports Leagues.

Reminder: The officials have jurisdiction before, during, and after the game.

12. Absolutely no TAUNTING is allowed. Taunting or talking to the shooter during a free throw is also forbidden.
13. Treatment of Referees and Scorekeepers: Harassment of the referees and scorekeepers is simply not allowed. Players who engage in this activity will not be allowed to participate in the City of Beverly Hills Adult Sports Leagues.
14. Team Captains: Team Captains may address the officials during timeouts for rule clarification only.
15. Absolutely no alcohol or drugs are allowed in the gym. Players under the influence of alcohol and/or drugs are strictly prohibited from participation in the league.
16. Teams must provide their own game ball and practice balls.
17. Restrooms: Men's restrooms are located on the 1st floor near the main east entrance. Women's restrooms are located on the 1st floor just outside the west gym. The use of the women's restroom by men and vice versa is strictly prohibited.
18. Teams are responsible for their own bench. Teams should vacate their bench quickly after their game, remembering to pick up all trash and personal belongings.
19. Spirit of Play: This is a recreational basketball league. It's for fun and sport. Teams are expected to exhibit good sportsmanship throughout the game and after the game. Shake hands with your competitors after the game. Respect each other and the fact that everyone needs to get up to go to work the next day. Play hard. Play fair. Compete.

Men's Basketball League Rules