

# *Warrior Baseball Championships*



**31-4A Bi District Champions - May 2009**

***Spring 2009 to Winter 2010***

***6U (TBALL)*** *updated 09-05-2009*

## General Tournament Rules

1. 3 game guarantee  
Pool Play for 2 games then all teams will be seeded into a single elimination bracket.
2. Field Dimensions:

Age	Mound Distance	Bases
6 Under	38'	50'

3. Minimum Awards:
  - Individual: 1st - 2nd place individual awards in non high school age divisions.
4. No Alcohol, Smoking or Pets will be allowed at anytime.
5. Age Requirement: May 1st will be the designated date to determine ages. Players exceeding the age of the Division before May 1st will not be eligible to participate in that Division. For Fall 2009 through Spring 2010 the date to be used for eligibility purposes will be May 1<sup>st</sup>, 2010. No player may turn 7 years of age prior to May 1<sup>st</sup>, 2010.
6. Players can play in a higher Age Division.
7. Players are frozen to a team roster once they start playing for that team in that age division for the tournament. If a player plays for more than one team in the tournament in the same age division the player will be removed from the tournament and the two teams he/she played for shall forfeit their games in which that player played.
8. Protest Fee: \$100.00 cash (on rule interpretation only) delivered to Tournament Director. All protest must be done before the next pitch.
9. Inclement weather policy:
  - 0 games played - 100% refund less \$ 35 administration fee.
  - 1 game played - 50% refund less \$ 35 administration fee.
10. Team Manager should have a copy of each player's birth certificate at the tournament for review by tournament officials as needed.
11. At any time during the tournament, if a team is found to have players who are over aged for the division their team is playing in, that team shall forfeit the game and be removed from the tournament with no refund of tournament entry fee or gate fee.
12. No Ice Chest, No Outside Food or Drinks will be allowed. (Coaches please inform all your parents and fans to avoid any confusions and misunderstandings).
13. Water Coolers and Cups will be provided in each dugout. Each team will need to provide two playable balls per game. Map to Complexes are located at <http://www.leaguelineup.com/lonestarbaseball/files/Maps%20to%20Tuloso%20Midway-Carroll-King-Robstown%20High%20Schools%20Field%20Locations.pdf>
14. Individual Gate fee per person per day will be charged in lieu of a Team gate fee.
15. Coaches gate passes will be available at Front Gate. 8U- 4 coaches passes, 9U-Varsity – 3 coaches passes.
16. Seedings on Saturday night will be posted at [www.leaguelineup.com/lonestarbaseball](http://www.leaguelineup.com/lonestarbaseball)
17. Unsportsmanlike Conduct and Penalties
  - Ejections of coaches, players, and fans will carry an additional and immediate 1 game suspension for coaches and players. Fans will be not be allowed in complex for the next game also.

- Should a manager, coach, or fan refuse to leave the premises upon ejection, the team is disqualified immediately from further participation in that event. The team may receive additional sanctions at the discretion of Tournament Officials.
- **Post-Game Misconduct:** If a team, coach or player displays misconduct or poor sportsmanship after a game is concluded, the player or coach may be ejected from the next game - the team may forfeit its next game - or may be suspended at the discretion of Tournament Officials.
- Use of profanity by coaches or players is considered unsportsmanlike conduct and may result in ejection, upon the decision of Tournament Officials. Tournament Officials strongly objects to the use of profanity by any individual at any event.
- Assistant coaches may not leave their position, dugout, or bullpen area to appeal any play on the field. **PENALTY:** Ejection after one warning.
- No coach, player, or team shall, at any time, whether from the bench, coaching box, or playing field, attempt to incite by word or sign, any unsportsmanlike conduct or demonstration by spectators. **PENALTY:** Manager Ejected after one warning.
- A manager or coach may not remove his team from the field, or refuse to continue play, due to a dispute with game officials. **PENALTY:** The manager of coach is suspended for the next TWO GAMES. A second violation of this nature within the game would result in forfeiture.

## Tournament Playing Rules

1. Playing rules not specifically covered shall follow the Official Major League baseball Rules as published by The Sporting News. They can also be accessed on the Internet at: [http://mlb.mlb.com/NASApp/mlb/mlb/official\\_info/official\\_rules/foreword.jsp](http://mlb.mlb.com/NASApp/mlb/mlb/official_info/official_rules/foreword.jsp)
2. **Game Time:** Starting time is forfeit time, unless delay is created by tournament director. If home team is ahead, bottom half of inning will not be played if time has expired in all age divisions.
  - **Time Limits for 6u Division 50 minutes finish the inning, Championship Game no time limitation.**
3. **Run Rules / Innings:**
  1. 6u division
    - 5 runs per inning max. In the 5<sup>th</sup> inning and subsequent innings thereafter the 5 run per inning rule WILL NOT applied.
    - Mercy Rule is as follows: 15 runs after 3 innings; 10 runs after 4 innings; 8 runs after 5 inning.
  4. **Home Team:** In “pool” play coin toss determines home team. The higher seed in “Bracket” play will have their choice of home team.
  5. **In Pool Play** a tie stands and will not be played out and counted as a ½ win and ½ loss for determining seeding.
  6. **Four (4) outfielders** will be allowed. They must all be positioned in equal positions from infield. For instance a Rover outfielder is not allowed at a different depth as the other outfield players. Outfielders must be positioned 15 feet back from the baselines.
  7. A ball that is hit must travel 10 feet or it is considered a foul ball.
  8. **No incredible balls** will be allowed.

9. No stealing. Player must stay on the base until the ball is hit.
10. Pitcher must throw to 1<sup>st</sup> base. Outfield must throw the ball to the infield. No running ball to base will be allowed to force or tag a player if there is a player positioned near the base to receive the ball. Umpire judgment. Runner will be declared safe.
11. All play stops once the defense controls the runners or umpire calls time.
12. Runners can advance one base on an over throw to 1<sup>st</sup> base.
13. Runner will be declared out on a missed base.
14. When a team is on defense no more than 2 coaches are allowed on the field(behind the infield).
15. When a team is on offense 2 base coaches are allowed and 1 coach helping batter at plate.
16. Roster batting is mandatory. All players on roster who are in attendance at the game will bat and play in the field.
17. The adult coach will position the T, place the ball on the T for the batter and remove the T from home plate for runner safety.
18. The batter shall bat until he has three strikes or he hits the ball. After 3 attempts the batter has not hit the ball, the batter should be recorded as an out and the next batter in the order is to bat.
19. Free substitution is allowed on defense.
20. Official Game:
  - A. A game shall become official after four innings have been completed or after 3-1/2 innings if the home team is ahead.
  - B. A team may start a game with no less than nine (9) players. Failure to field nine players is cause for forfeit.

Tie Breakers for determining elimination play seeding will be as follows:

- Head to Head record between two tied teams-if more than two teams have the same win/loss record then the next break(total runs allowed) will be then be used.
- Total Rules Allowed
- Total Rules Scored
- Coin Flip

### Modified California Tie Breaker Rule

Tie games in elimination / playoff games will be played out in extra innings using the following Modified California Tie Breaker - *except in the Championship Game*. Championship game will be played until a winner is declared. If after regulation play has ended( 5 innings) the game is tied, the following will apply:

- A. The last batter from the previous inning will take second base (visiting team), and there will be one out charged against the batting (visiting) team.
- B. The batting (visiting) team will bring the next batter in their line up, and then subsequent batters in the lineup (if needed) in an attempt to bring the man on second base home in order to score a run. This half of the inning continues until the third out is made.
- C. Whether the visiting team scored or not, the home team will play their half of the inning in the same manner.
- D. If no winner can be named after two (2) tie breaker innings, a winner will be determined, the winner will be determined by a coin flip in the presence of the umpire.