

Parkville Baseball

8-Year-Old League Guidelines

CONDUCT

Managers have the responsibility for themselves, assistant coaches, players and parents in reference to conduct. Unsportsmanlike conduct may lead to an ejection from the game or removal from the field. As a manager, including any assistant coaches, you are role models and looked upon as such. The children you are coaching will view your actions and statements. Therefore all managers and coaches are prohibited from fighting, using profanity, throwing equipment or uniforms, razing of players (which includes your own child), being under the influence of alcoholic beverages, and smoking while on the field or in view of any of the players.

SAFETY

- 1.) Double earflap batting helmets w/faceguards are required for all batters and base runners.
- 2.) No one under the age of 18 may warm up the pitcher unless they are wearing a catcher's mask.
- 3.) All players and coaches must remain behind fences unless coaching a base, however, a limit of 2 coaches may be in the field with the defensive team.
- 4.) All players must remain on the bench, except for players in the field, batter and on-deck batter.
- 5.) No players will hold a bat unless you are the batter or on-deck. When possible, please provide an on-deck coach to assist with this rule.
- 6.) All players should wear a protective cup. **Catchers must always wear a cup.**
- 7.) All players must slide (feet first) to avoid contact. Head first slides are not permitted. If a player makes intentional or violent contact to disrupt a play, he may be called out.

GAMES

- 1.) All games will be five (5) innings in duration or two hours.
- 2.) Home team will occupy 1st base bench. Visiting team will use the field until ½ hour before game time. The home team has use of the field until 10 minutes prior to start of the game.
- 3.) Each team will supply one baseball for each game. Additional balls that are required will alternate between home team first, and then visiting team.
- 4.) Each team will supply one assistant coach or parent to umpire. One umpire will be located behind home plate while the other umpire will be in the field. They may rotate positions during the game if they so desired.
- 5.) A parent or guardian must be present at the field with the child at all times, if that parent or guardian must leave the child will leave with them, unless proper arrangements have been made with the Manager. This is in case of emergency or injury we need a parent or guardian present with the child.

PLAYING RULES

- 1.) Pitching distance is 40 feet. Bases are 60 feet.
- 2.) Pitchers are limited to 3 innings per game. One pitch constitutes an inning.
- 3.) If a relief pitcher comes into the game, he is allowed eight warm-up pitches.
- 4.) Never encourage a pitcher to intentionally throw at a batter
- 5.) Wild Pitch Rule: A pitcher must be removed from the mound if he hits 2 batters in an inning, or 3 batters in a game. Pitches that bounce prior to hitting the batter will not be ruled as a hits batsman.

- 6.) Courtesy runners can be used for pitcher or catcher when there are two outs. The runner must be the last player to make an out.
- 7.) **NO STEALING OR LEADING OFF BASES**
- 8.) Each team will bat the entire roster and field ten (4 outfielders) players. You will have free substitution of players except for the pitcher. Should a player arrive late, he will be inserted at the end of the batting order.
- 9.) All players must play a minimum of 50% of the game. (3 innings) With the exception of injury.
- 10.) Teams will bat through the lineup once unless three (3) outs are recorded first. If the last batter comes to the plate with less than two outs and puts the ball in play, play will continue until the play is stopped by the pitcher having the ball on the mound or the third out is recorded. In any other circumstance 3 outs ends an inning.
- 11.) Runner may advance as many bases as possible until the pitcher or another fielder has control of the ball on the mound. A player must be past the halfway point between bases to receive the next base, otherwise the player must return to the last base touched.
- 12.) There will no advancement of runners on overthrows of a base. This is to encourage players to attempt to make the proper defensive plays.
- 13.) No intentional walks.
- 14.) No tagging up.
- 15.) If the pitching machine is in use instead of a live pitcher: Three strikes is an out (called strikes or swing and miss) and no walks are allowed.

REMEMBER THIS IS FOR FUN AND LEARNING!!!! LET'S PLAY BALL!!!