

# Ramapo Valley Soccer Club

## 3<sup>rd</sup> Annual Memorial Day Weekend Tournament May 29<sup>th</sup> – 30<sup>th</sup>, 2010

### Tournament Rules

1. **FIFA** F.I.F.A rules apply, except where specifically noted in these rules.
2. **# of Players**
  - U8-U9 games shall play 7v7 (includes the goalkeeper).
  - U10 games shall play 8v8 (includes the goalkeeper).
  - U11 games shall play 9v9 (includes the goalkeeper).
  - U12-U16 games shall play 11v11 (includes the goalkeeper).
3. **Field Size**
  - U8-U11 field is approximately 45 yds by 65 yds.
  - U12-U16 field is approximately 65 yds by 115 yds.
4. **Ball Size**
  - U8-U12 divisions shall use a size #4 standard soccer ball.
  - U13-U16 divisions shall use a size #5 standard soccer ball.
5. **Game Time** All games will be **30 minutes** (includes time to take the field) and begin at the sound of the starters' horn. The clock will not stop for injuries or other stoppages. A deliberate delay or foul which prevents a direct kick from being taken before the horn sounds at the end of a match will be treated as "misconduct" and a loss of One(1) point.
6. **Rosters**
  - The maximum roster size for U8 thru U10 is 14 players, all remaining age groups is 18 players.
  - 3 guests outside the soccer club are allowed.
  - Unlimited guest players, that are playing up, within the same soccer club are allowed.
  - A player may play for only one team in a division.
  - Teams must check-in 45 minutes before their first game.
  - All players must have a player pass and a signed medical release from their soccer club/league.
  - USYSA or US Club Soccer passes are accepted.
  - Select, ODP, Super-Y teams must play up at least one age bracket.
7. **Equipment** All players must have matching uniforms. Players must wear shin guards and grass/turf cleats. No metal studs allowed. Only goal keepers are permitted to wear apparel/padding covering their legs. All jewelry (rings, bracelets, necklaces, earrings, hair beads) must be removed prior to play.
8. **Patch Trading** All teams are invited to join in the trading of their clubs' patch at the conclusion of each game. Teams must exit the playing field and exchange patches away from the game in play.
9. **Home Team** The team listed 1st on the schedule is the "home" team. The home team will kick off.
10. **Visitor Team** The team listed 2nd on the schedule is the "visiting" team and will defend the goal of their choice. They must resolve jersey conflicts prior to the start of the game, else, a forfeit may be given to the visiting team.
11. **Substitutions** Substitutions may be made by either team with the consent of the referee on all kick-offs, throw-ins, goal-kicks, goals scored, injury stoppages, and to replace a cautioned player.
12. **Throw-ins** Balls crossing the touchline will result in a throw-in.
13. **Free-kicks** Violations will result in either a direct or indirect free-kick consistent with FIFA Law 12. The opposing team must be at least 10 yards away from the ball (8 yards for U8 – U10). All penalty kicks will be from 10 yards. All kick-offs are indirect. Slide-tackling is not permitted for U8-U10 age groups and will result in an indirect kick.
14. **Off-sides** The offside rule is in effect.
15. **Keeper** Goalkeepers may not handle a ball passed by a teammate, except as provided for by FIFA rules.

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16. **Scoring** 3 points for a win, 1 point for a tie, 0 points for a loss. Teams failing to be on the field at the designated time of their game may be awarded a forfeit with a 1-0 win given to the opposing team.  
Ties will be decided by the following sequential criteria:
- Head-to-head (This is dropped in the case of more than 2 teams tied)
  - Most wins
  - Goal differential (a maximum differential of 5 goals per game will be used)
  - Least goals allowed
  - Coin toss
17. **Awards** All competing age groups will receive 1<sup>st</sup> and 2<sup>nd</sup> place awards. In addition, all u8 and u9 players will receive participation medals.
18. **Cards** Players receiving 2 yellow cards or a red card during a game will be ejected from the game without replacement and may not play in their team's next game. Players receiving 2 red cards during the tournament will be suspended from further tournament play.
19. **Misconduct** Players guilty of blatant unsportsmanlike conduct, a serious foul or violent behavior will be ejected from the game without replacement and suspended from further tournament play. Coaches are responsible for the conduct of their players, parents, and other spectators, and may be penalized for any issues. The tournament committee may choose to deduct points from a team's standing for any of these situations.
20. **Facilities** The following rules apply to usage of all fields & facilities:
- Restrooms are available at designated locations.
  - A first-aid provider will be available throughout the tournament.
  - Spectators and associated belongings must be situated in designated areas.
  - Warmup may only be held in designated areas.
  - Players and coaches shall avoid any behavior, which interferes with games in progress.
  - No gum chewing or food is permitted on the turf fields.
  - All facilities are non-smoking and no alcoholic beverages are allowed.
  - No portable grills are permitted.
  - Pets are not permitted anywhere on the premises.
  - Please place all trash in receptacles located throughout the facilities.
21. **Weather** The following weather related rules apply:
- All games will be played rain or shine.
  - Should lightning occur, all teams and spectators are to exit the field area and take shelter as directed.
  - A game will be considered complete after 15 minutes of play.
  - In the event of severe weather conditions, resulting in unplayable conditions for ALL games in an age-group, at least 75% of the registration fee will be refunded. Should the impact be limited to 2 games or less in an age-group, then at least 50% of the registration fee will be refunded.
22. **Protests** No protests will be entertained. The decision of the referees and tournament officials are final.
23. **Liability** Each team (defined as players, coaches, staff, parents, guardians and related spectators) participating in the tournament do so at their own risk and agree to accept responsibility for all injuries. The Ramapo Valley Soccer Club, Ramapo Central School District, the Town of Ramapo, and all sanctioned vendors, cannot be held responsible for any form of injury.
24. **Rule Changes** Copies of the final rules will be provided when checking in your team.

**For complete tournament information, please visit [www.rvsoccer.org](http://www.rvsoccer.org) and click the "RVSC Tournament" link listed on the homepage**