

Minor League Rules

1. Games are six innings or two hours long. May not start a new inning after 1:45 when another game is scheduled after your game.
2. Ten players on the field at a time. Seven player minimum.
3. All players will bat.
4. All players are limited to sitting out no more than six defensive outs.
5. Bunting is allowed.
6. Stealing is allowed:
 - a. Runner is not allowed to leave the base before a pitch crosses home plate. Runner may be sent back to original base they came from if they left early.
 - b. Can only take one base per pitch. When stealing a base player may not advance on an overthrow.
 - c. May only steal home twice during an inning.
7. Defensive player may not block the base. Defensive player must be in front of the base allowing runner room to slide.
8. All players must slide at 2nd, 3rd, and home plate on a close play or the runner will be called out.
9. No head first sliding.
10. Players are limited to two innings at a position.
11. Upon removing a player from the pitchers mound that player may not pitch again in the same game. One pitch will be considered a full inning pitched.
12. All batters, on deck players, and runners must wear batting helmets.
13. Rubber cleats or tennis shoes only, NO metal cleats.
14. 11 run rule after 4 innings.
15. NO 2 3/4" "Big Barrel" bats allowed, only 2 1/4" diameter bats allowed.
16. 5 runs or 3 outs per inning.
17. Catchers must wear athletic supporter with a cup.