

## 8U Rule Summary

1. Official game counts after 3 complete innings. No new innings start after 1 hour.
2. Each batter receives 5 coach pitches. Strikeouts do count as outs. Player receives additional pitch for foul tips on 5<sup>th</sup> pitch. No balls.
3. All players must play at least two innings in the infield before the end of the 4th inning. Catcher does count as an infield position. Balance of the team plays in the outfield. No one sits the bench. In the event you have more than 11 players on your team, your additional outfielders must play deep. (20 feet behind the dirt infield)
4. A half inning ends when one of the following happens:
  - a. 3 outs have been made in the field
  - b. 5 runs have scored
5. No more than 5 runs can be scored per half inning
6. Coaches cannot touch base runners while the ball is in play. This will result in an automatic out.
7. All infield hits are a single. If the ball hits the outfield grass, the runner can keep advancing until the ball is thrown back across the baseline. Runners can only advance one base on an infield hit.
8. No leading off or stealing. Advancement only on a hit ball. Runners may leave the base when the pitched ball crosses home plate.
9. No running on overthrows
10. Maximum of two coaches in the outfield. Pitcher, 1<sup>st</sup> and 3<sup>rd</sup> base coaches on offense. Coach must have a matching team uniform in order to be on the field of play.
11. In-field fly rule does not apply
12. Pitcher position must be 4 ft to the right or left and in back of the coach pitcher until the ball is hit. Coach must pitch from 25 ft. Bases are set at 60 ft.
13. Use an 11" Easton incrediball for play (this is the squishy ball with the vinyl cover)
14. You may pull up from the U6 teams to a full roster.
15. If the pitching coach is hit by a ball, the ruling is dead ball and all runners advance one base.
16. The pitching coach must remain on the mound and not participate in the coaching of base runners.