

**Tri-Boro Little League
Major League Division
2009 Season**

General Rules

1. Each team will supply two new baseballs at the start of each game.
2. Games will be 6 innings long, time permitting. If game is tied after 6 innings, extra innings can be played to determine winner, time permitting.
3. Speed up rule for catchers...If the catcher is on base when there are two outs, the last batted out will pinch run for the catcher so that they can get their catcher gear on in preparation for the next inning.
4. Unlimited substitutions on the field.
5. Any player coming late will enter the bottom of the batting order.
6. If a player is injured and cannot play, their position in the batting order will be passed over without being recorded as an out. The player may return to the game after sitting out a ½ inning.
7. Four coaches allowed in the dugout. Adult coaches are allowed to coach first and third base.
8. Each player must play at least 2 innings in the field and the goal is for all kids to play at least half of the game in the field.
9. The decision as to whether to play a game in inclement weather must be mutually agreed by both team's managers. The home team manager must call the Major League president for any cancelled games. The head Umpire must also be notified.
10. Once the game begins, the decision to stop play because of inclement weather lies in the hands of the umpires.
11. Respect all umpires decisions and set the proper example for your team. Ensure your players and your fans exhibit appropriate behavior. The umpire has the right to remove coaches, players, and fans from the game.
12. Uniforms must be worn and no shorts are permitted.
13. Catchers must wear a cup
14. Please refer to the Anderson field rules re: start times; field preparation and snack stand duties.

Pitching

1. Any player on a league roster may pitch. There is no limit on the number of pitchers used in a game.
2. Pitchers will be held to a pitch count. We will follow the Little League rules, which are spelled out in the 2008 Green book.
3. Pitch counts goes by age and are as follows:
 - 9-10 75 pitches per day
 - 11-12 85 pitches per day
4. When the pitcher meets the pitch count limit, he may continue the batter he is currently facing until that batter is out or reaches base safely. The pitcher may remain in the game at another position.
5. All pitchers age 16 and younger must follow the following rest requirements:
 - 61 pitches or more **three calendar days rest** must be observed
 - 41-60 pitches **two calendar days rest** must be observed
 - 21-40 pitches **one calendar day rest** must be observed
 - 1-20 pitches no rest required. Pitcher may pitch the next day.
 - ***NOTE 2009 addition to pitching rule.** A player may not pitch in consecutive games if 41 or more pitches are delivered in the previous game **or play the position of catcher.**
6. Once a pitcher is removed from the mound, they cannot return to pitch for the duration of the game.
7. Each team's scorekeeper will use a counter to keep the pitch count. The scorers will meet with the home plate umpire after each full inning to verify the count. Any discrepancies will be settled by the umpire.
8. A pitcher will be removed if 3 players in one inning or 5 batters in total are hit by a pitch.
9. A manager or coach is permitted to visit with the pitcher 2 times in the same inning or 3 times total in a game. The 3rd time in the inning or the 4th time in the game the pitcher needs to be removed.

Hitting and Base Running

1. Roster batting will be used. All players will be in the batting lineup, even when not playing the field.
2. A game will end early when the lead of the game is 10 or more runs and at least 3½ innings are played.
3. Runners cannot leave the base until the ball passes the batter.
4. Once a runner makes a move to go back to the base they came from they are committed to that base and cannot make a second attempt to steal until the next pitch.
5. Play is stopped and runners may not advance when the ball is thrown back to the pitcher, provided the pitcher is on the mound.
6. Base runners must avoid collisions with members of the defensive team, either by avoiding the defensive player or sliding. Sliding is of course preferred and what should be taught to the kids.
7. Base Runners **MUST** slide at home plate if there is a play at the plate, which is at the umpire's discretion.

Game postponements, make-up games, pool players, replacement players

1. Any postponement of games for reasons other than weather must be approved by the division president, and must be approved at least 48 hrs in advance.
2. A team needs to have 9 players to start and finish a game. If you start with 9 but have an injury you may borrow a player from the opposing team or the pool list to complete the game.
3. If you have less than nine players before the start of a game a list of pool players (Major and Minor Leagues) will be available to complete your roster for that game. Pool Players must play the outfield and bat last in the lineup. They also cannot play in the field more than any of the players on the team's official roster.
4. Pool players will be assigned to the team by the player agent of that division.
5. There is a difference between a pool player and a replacement player. A pool player participates for a team for one game. A replacement player becomes a permanent member of the team's roster and is assigned by the player agent from the waiting list of that division.
6. If any team has an injured player that will miss any game time, the manager must inform the division president and the player agent. The manager then has the choice of asking for a replacement player, which is assigned by the player agent. Once a replacement player is assigned, that player becomes a permanent player on the team's roster, even after the injured player returns.
7. If a manager refuses a replacement player after he informs the player agent of injury, he cannot ask for a replacement player at a later date.
8. The Player Agent has the right to assign a replacement player to any roster, if there is a team that has problems fielding a team and has excessive postponements or excessive use of the pool players.
9. Any game postponed must be rescheduled with the division president within 1 week of the postponement. It does not have to be played within that week, but a date must be scheduled within 1 week. If it is not scheduled within 1 week, the Division President will reschedule the game.