

Rule Official Index

Rules & Regulations Index

Official Rules Index

Accidents to Player or Umpire: 5.10(c) & (h); 9.02 (d).
Appeals: 6.07(b), 7.10.
Balk:
 Caused by Catcher: 4.03 (a);
 Ball Dead: 8.05; No Penalty 8.05.
Ball:
 When Called: 2.00—Ball; 6.02 (b); 6.08 (b); 8.04.
 When Dead: 3.12; 5.02; 5.09; 5.10.
 When Live: 3.12; 4.02; 5.01; 5.02; 5.11.
Balls:
 Official Game: 1.09; 3.01 (c) (d) (e).
 Defacing, Discoloring: 2.00—Illegal Pitch; 3.02; 8.02 (a).
Base Coaches:
 Number of; Restrictions: 4.05.
 Interference: 4.05; 7.09 (i-j); 5.08.
 Accidental Interference: 5.08.
Batter:
 Becomes Runner: 6.08; 6.09.
 Interference by: 6.05 (h-i-k); 6.06 (c); 7.08 (g); 7.09.
 Out: 6.02 (c); 6.05; 6.06; 6.07; 7.09; 7.11—Penalty.
 Interference with: 6.08 (c).
Batter's Box: 2.00; 1.04; 6.03; 6.06 (b).
Batting Order: 4.01; 4.04; 6.01; 6.04.
Batting Out of Order: 6.07.
Catcher:
 Interference by: 6.08 (c).
 Interference with: 5.09 (b); 6.06 (c); 7.08 (g).
 Position of: 4.03 (a).
Defacing, Discoloring Ball: 3.02 & 8.02 (a-5).
Definitions: (Alphabetically): Rules 2.00.
Deflected Batted Ball: 6.09 (f-g); 7.05 (a-f).
Delay of Game: by Batter 6.02 (c); by Pitcher 8.02 (b), 8.04; Forfeit for Delays 4.15.
Discipline of Team Personnel: 3.02; 3.14; 4.05; 4.06; 4.07; 4.08; 4.15; 8.02 (a-l); 8.02 (b-c); 9.01 (b-d); 9.05.
Equipment:
 Ball 1.09; Bases 1.04, 1.06; Bats 1.10; Benches/Dugouts 1.08, 2.00—Bench; Gloves 1.12, 1.13, 1.14, 1.15; Helmets 1.16, 1.17; Home Base 1.04, 1.05; Pitcher's Plate/Mound 1.04, 1.07; Shoes & Toe Plates 1.11 (g-h), 9.06; Uniforms 1.11; Athletic Supporter/Cup 1.17; Chest Protector 1.17; Masks 1.17.
Equipment:
 Observance of all rules governing 3.01 (a).
 Not left lying on field 3.14; not basis for protest, but removed from game 4.19 (a), 1.10.
 Thrown at Ball: 7.05 (a-c-e).
Fair Ball: 2.00—Fair Ball; bounces out of play 6.09 (f-g); 7.05 (f).
Fielder Falls in Dugout: 5.10 (f); 7.04 (c).
Fielder's Choice: 2.00—Fielder's Choice.
Forfeited Game: 2.00—Forfeited Game; 4.15; 4.16; 4.17; 4.18.
Ground Rules: 3.13; 9.04 (a-8).
Illegal Pitch: 2.00; 8.01 (d); 8.02 (8-6).
Illegally Batted Ball: 2.00; 5.09 (d); 6.03; 6.06 (a).
Infield Fly: 2.00; 6.05 (e) & (l)—Note; 7.08 (f)—Exception & Note.
Injuries: 1.19, 3.03(a) Note 2, 3.03(d)(2)(i); 3.03(d)(1)&(2) Note 3, Local League Option #3 (3,4,5); 3.05 (a); 5.10(c)(1); 5.13 Note; Tournament Rule IX(B)(3&4); IX(C)(5)(b).
Intentionally Dropped Ball: 6.05 (1).
Interference:
 Defensive 2.00 (b); 6.08 (c);
 Offensive 2.00 (a); 5.09 (f); 6.05 (h-i-k-m); 6.06 (c); 6.08 (d); 6.09 (b); 7.08 (b-f-g); 7.09; 7.11;
 Spectator 2.00 (d); 3.16; 3.18.
 Umpire 2.00 (c); 5.09 (b-f); 6.08 (d); 6.09 (b); 7.04 (b).
Lights & Light Failure: 4.12; 4.14; 5.10 (b).
Mandatory Play: Regulation IV (j).
Missed Base: 7.02; 7.04—Note; 7.08 (k); 7.10 (b); 7.12.
Obstruction: 2.00; 7.06.
Official Scorer: 10.00.
Overrunning First Base: 7.08 (c & j); 7.10 (c).
Penalties: 2.00.
Pitcher:
 May not re-enter game as pitcher 3.03(a)(2).
 Shall pitch to first batter 3.05.
 Warming up 3.09.
 Pitching in resumption of tie game 4.11 (e)—Note; 4.12.
 Legal positions 8.01 (a) (b).
 Becomes Infielder 8.01 (e).
 Inning Restrictions 8.07.
 Throws to a base 7.05 (h); 8.01 (c).
 Throws at Batter 8.02 (c).
 Preparatory Pitches 8.03.
 Visits by Manager or Coach to: 8.06.
Player's Positions: 4.03.
Playing Field: 1.04.

(Includes Diagrams of Mound, Diamond Layout and Playing Lines.)
Postponement/Suspension Responsibilities: 3.10; 4.01.
Protested Games: 4.19; 10.01 (b).
Regulation Games: 4.10; 4.11.
Resuming Play After Dead Ball: 5.11.
Restrictions on Players: No fraternizing 3.09; Barred from Stands 3.09; Confined to Bench 3.17.
Runner:
Entitled to Base 7.01; 7.03;
Base touching requirements 7.02; 7.04-Note; 7.08 (d) (k); 7.10 (a),(b),(d); 7.12;
Advance of 7.04; 7.05; 7.06.
Reverse run prohibited 7.08 (i).
Is Out 5.08; 5.09 (f); 7.08; 7.09; 7.10; 7.11.
Running out of line 7.08 (a-1).
Score of Game: 4.09 (b); 4.11.
Scoring Rules: 10.00.
Scoring Runs: 4.09; 4.11; 5.02; 5.06; 5.10 (c); 6.09 (c) (g); 7.02; 7.05 (a); 7.12.
Spectators:
Barred from field 3.15; 3.18.
Touching batted or thrown ball 3.16.
Actions causing dispute 4.19 Note 1.
Not mingling with 3.09.
Strike: 2.00—Strike; 2.00—Strike Zone.
Substitutions: 3.03; 3.04; 3.05; 3.06; 3.07; 3.08; 4.04; 4.08; 4.12; 5.10 (c).
Ten Run Rule 4.10 (a)(9).
Tie Games: 4.11.
Umpires: 9.01.
Unsportsmanlike Conduct: 4.06; 9.01 (d).
Wild Throws: 5.08; 7.05 (g-h-i).